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Bousi~Prolog: Design and Implementation of a Proximity-based Fuzzy Logic Programming Language

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Outline

1 Introduction and Motivation

- Fuzzy Logic Programming and Bousi Prolog
- Bousi Prolog features and syntax
- Aim of the Work

2 BPL Fundamentals and its Implementation

- Proximity Relations
- An Efficient Proximity-based Unification Algorithm
- Weak SLD Resolution
- **3** Techniques for efficiency
 - The foreign module and the foreign library
 - Filtering techniques
 - Tail recursion and indexing
- 4 Comparison
- 5 Conclusions

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Fuzzy Logic Programming and Bousi Prolog

Fuzzy Logic Programming and Bousi Prolog

- **Fuzzy Logic Programming** = Logic Prog. + Fuzzy Logic
- Bousi~Prolog (BPL) is a fuzzy logic programming language whose main objective is to make flexible the query answering process.
- BPL is a conservative extension of Prolog, introducing as many fuzzy characteristics while maintaining the Prolog syntax.

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Bousi Prolog features and syntax

Bousi Prolog features and syntax

One distinguished feature of Bousi~Prolog is that it makes a separate treatment of Vague Knowledge.

Algorithm = Logic + Vague Knowledge + Control.

- Logic: is specified by (possibly graded) facts and rules (most of which respect the Prolog syntax).
- Vague Knowledge: is specified by proximity equations (and/or directives defining fuzzy subsets).
- Control: is implemented by an operational semantics based on Weak SLD Resolution (= SLD Resolution + Weak Unification).

Bousi Prolog features and syntax

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% FACTS likes_teaching(john, physics). likes_teaching(mary, chemistry). has_degree(john, physics). has_degree(mary, chemistry).

% RULE
can_teach(X,M):-has_degree(X, M), likes_teaching(X, M).

?- can_teach(X,math).

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Bousi Prolog features and syntax

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% FACTS likes_teaching(john, physics). likes_teaching(mary, chemistry). has_degree(john, physics). has_degree(mary, chemistry). % PROXIMITY EQUATIONS physics \sim math = 0.8. physics \sim chemistry = 0.8. chemistry \sim math = 0.6.

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% FACTS likes_teaching(john, physics) with 0.8. likes_teaching(mary, chemistry) with 0.7. has_degree(john, physics). has_degree(mary, chemistry). % PROXIMITY EQUATIONS physics \sim math = 0.8. physics \sim chemistry = 0.8. chemistry \sim math = 0.6.

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Aim of the Work				

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- The goal of this work was to summarize our accumulated experience during the last decade in the development of the BPL system.
- In this talk we focus our attention into the following main points:
 - The fundamentals of the BPL language.
 - How its operational semantics is implemented by translating a BPL program into Prolog clauses able to emulate WSLD-resolution.
 - Some special BPL implementation features, including those that make it more applicable.

Architecture of the Bousi~Prolog system.

The Bousi \sim Prolog system is composed of three subsystems which are integrated by a total of nine modules.

BPL launcher bousi.pl
BPL command processor bplShell.pl bplHelp.pl
BPL compiler parser.pl translator.pl
BPL loader/interpreter evaluator.pl directives.pl flags.pl
BPL loader/interpreter evaluator.pl directives.pl flags.pl SWI-Prolog Foreign.Library extern.ee

- The **bousi** module initializes the system.
- The bplShell module: command processing functionalities.
- The parser module: lexical, syntactic and semantic analysis of the BPL programs and queries.
- The translator module: translates the BPL source files and queries into TPL code. It relies on the parser module.
- The evaluator module: executes the TPL code. Implements the loader/interpreter of the BPL system.

Modules with specific tasks: bplHelp, directives, flags and foreign.

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Proximity Relations

Proximity Relations

- A binary fuzzy relation \mathcal{R} on U is a mapping $\mathcal{R}: U \times U \rightarrow [0, 1].$
- Some important properties fuzzy relations may have:
 - **1** (Reflexive) $\mathcal{R}(x, x) = 1$ for any $x \in U$;
 - **2** (Symmetric) $\mathcal{R}(x, y) = \mathcal{R}(y, x)$ for any $x, y \in U$;
 - 3 (Transitive) $\mathcal{R}(x,z) \geq \mathcal{R}(x,y) \land \mathcal{R}(y,z)$ for any $x, y, z \in U$;
- Proximity relations are fuzzy binary relations holding the reflexive and symmetric properties.
- A proximity relation holding the transitive property is a similarity relation.

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Proximity Relations				

Proximity Blocks

- Given a proximity relation $\mathcal R$ on a set U, a λ -cut
 - $\mathcal{R}_{\lambda} = \{ \langle x, y \rangle \mid \mathcal{R}(x, y) \geq \lambda \}$
- Proximity block of level λ (or λ -block):
 - Given a proximity relation \mathcal{R} on a set U,
 - is a subset of U such that the restriction of \mathcal{R}_{λ} to this subset is a maximal total relation.



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Proximity Relations

Proximity Relations on Syntactic Domains

- Proximity relations can be defined on the alphabet of a first order language and extended to terms and atomic formulas.
- Declarative notion of proximity: two expressions of a first-order language *L* are λ-approximate
 - When their symbols, at their corresponding positions, belong to the same λ-block and
 - 2 A certain symbol is always assigned to the same λ-block (i.e., it is playing the same role)

Proximity Relations

Proximity Between Expressions

Example (2: Proximity between $A_1 \equiv p(b, b)$ and $A_2 \equiv p(a, c)$)

- Assume that $\mathcal{R} = \{\mathcal{R}(a, b) = 0.8, \mathcal{R}(b, c) = 0.75\}$,
- 0.75-blocks: $B_0 = \{p\}$, $B_1 = \{a, b\}$, $B_2 = \{b, c\}$



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Introduction and Motivation OCOCO Decomposition

An Efficient Proximity-based Unification Algorithm

An Efficient Proximity-based Unification Algorithm

- Our weak unification algorithm relies on the notion of proximity just introduced.
- The weak unification algorithm has three stages.
- **Stage 1**: we analyze the proximity relation *R* extracting the set of proximity blocks (Bron-Kerbosch algorithm).
- Stage 2: we extend the proximity relation *R* into a new relation *RB*, enhancing *R* with specific λ-block information.
- These two previous steps are implemented by a foreign predicate coded in C (SWI-Prolog Foreign Language Interface).
- Stages 1 and 2 are done at compile time !!

3

An Efficient Proximity-based Unification Algorithm

An Efficient Proximity-based Unification Algorithm

- Stage 3: weak unification, formalized by a transition system. It is characterized by a notion of unification state and a set of transition rules.
- A weak unification state is a tuple $\langle P, S, C, \alpha \rangle$ where:
 - 1 P is a (multi-)set of weak unification problems or failure;
 - **2** S is a set of equations in solved form;
 - **3** *C* is a set of block constraints of level λ ;
 - 4 α is a unification degree.

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An Efficient Proximity-based Unification Algorithm

An Efficient Proximity-based Unification Algorithm

- A block constraint is an ordered pair that links a symbol with a proximity λ-block label. We denote these constraints as bindings "< symbol>:< λ-block_label>".
- Block constraints of level \u03c6 are used to detect inconsistencies in "block assignments" for an alphabet symbol.
- A satisfaction function, *Sat*, is used for block constraint satisfaction.
 - Implement as a Prolog predicate, sat/3, which essentially performs a membership test on an association list and can be done efficiently at runtime!!

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An Efficient Proximity-based Unification Algorithm

An Efficient Proximity-based Unification Algorithm

- A weak unification process is formalized as a sequence of transition steps performed using the proximity-based unification relation "⇒".
- The proximity-based unification relation, "⇒", is defined by a set of transition rules:
 Term decomposition:

(a)
$$\langle \{f(\overline{t_n}) \approx f(\overline{s_n})\} \cup E, S, C, \alpha \rangle \Rightarrow \langle \{\overline{t_n} \approx \overline{s_n}\} \cup E, S, C, \alpha \rangle \rangle$$
,
(b) $\langle \{f(\overline{t_n}) \approx g(\overline{s_n})\} \cup E, S, C, \alpha \rangle \Rightarrow$
 $\langle \{\overline{t_n} \approx \overline{s_n}\} \cup E, S, \{(f: \mathbb{B}^{\lambda}_{\mathcal{R}}), (g: \mathbb{B}^{\lambda}_{\mathcal{R}})\} \cup C, \alpha \bigtriangleup \beta \rangle$,
if $\mathcal{RB}(f, g, \mathbb{B}^{\lambda}_{\mathcal{R}}) = \beta \ge \lambda$ and
 $Sat(\{(f: \mathbb{B}^{\lambda}_{\mathcal{R}}), (g: \mathbb{B}^{\lambda}_{\mathcal{R}})\}, C) \neq failure$.
where \mathcal{RB} is the extension of \mathcal{R} with block information.

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An Efficient Proximity-based Unification Algorithm

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- The proximity-based unification relation, "⇒", is defined by a set of transition rules:

Failure rule:

$$\langle \{f(\overline{t_n}) \approx g(\overline{s_m})\} \cup E, S, C, \alpha \rangle \Rightarrow \langle fail, S, C, \alpha \rangle,$$

 $\text{if } n \neq m, \ \mathcal{RB}(f,g,B^{\lambda}_{\mathcal{R}}) \!\!<\!\! \lambda \text{ or } \mathcal{Sat}(\{(f\!:\!B^{\lambda}_{\mathcal{R}}),(g\!:\!B^{\lambda}_{\mathcal{R}})\},\!\!C) \!\!=\!\! failure \\$

where \mathcal{RB} is the extension of \mathcal{R} with block information.

An Efficient Proximity-based Unification Algorithm

The Proximity-based Unification Algorithm in Action

Example (3: $A_1 \equiv p(b, b)$ and $A_2 \equiv p(a, c)$)

$$\mathcal{R}(a, b)=0.8, \mathcal{R}(b, c)=0.75$$

$$Stage 1: B_1=\{a, b\}, B_2=\{b, c\}$$

$$Stage 2: \mathcal{RB}(a, b, B_1) = 0.8, \mathcal{RB}(b, c, B_2) = 0.75, \dots$$

Stage 3: The atoms A_1 and A_2 do not weakly unify.

$$\langle \{\underline{p(b,b)} \approx p(a,c)\}, id, \emptyset, 1 \rangle \Rightarrow_{1a} \langle \{\underline{b} \approx a, b \approx c\}, id, \emptyset, 1 \rangle \Rightarrow_{1b} \langle \{\underline{b} \approx c\}, id, \{(b; B_1), (a; B_1)\}, 0.8 \land 1 \rangle \Rightarrow_{5} \langle failure, id, \{(b; B_1), (a; B_1)\}, 0.8 \rangle$$

3

An Efficient Proximity-based Unification Algorithm

An Efficient Proximity-based Unification Algorithm: Some Implementation Details

The proximity-based weak unification algorithm is implemented by the Prolog predicate weak_unify_a3/6.

```
weak_unify_a3(Term1, Term2, Lambda, Cin, Cout, Degree) :-
% Term decomposition
    compound(Term1), compound(Term2), !,
    Term1 =.. [Functor1|Args1], Term2 =.. [Functor2|Args2],
    length(Args1, Arity), length(Args2, Arity),
    (Functor1==Functor2
    → Cin1=Cin, DegreeFunctor=1.0
    ;
    sim(Functor1, Functor2, Block, DegreeFunctor),
    DegreeFunctor >= Lambda,
    sat_a3([Functor1:Block, Functor2:Block], Cin, Cin1),
    ),
    weak_unify_args_a3(Args1,Args2,Lambda, Cin1,Cout,DegreeArgs),
    t_norm_op(DegreeFunctor, DegreeArgs, Degree).
```

Introduction and Motivation

Weak SLD Resolution

Weak SLD Resolution (WSLD) (of level λ)

- **Let** Π be a program, \mathcal{R} be a proximity relation, \triangle a fixed t-norm and a λ cut value.
- Weak SLD (WSLD) resolution is defined as a transition system $\langle E, \Rightarrow_{WSLD} \rangle$ where:
 - **E** is a set of tuples $\langle \mathcal{G}, \theta, \alpha, C \rangle$ (the state of a computation)
 - \Rightarrow \Rightarrow _{WSLD} \subseteq ($E \times E$) is the transition relation, defined as:

 $\langle (\leftarrow A' \land Q'), \theta, \alpha, C \rangle \Rightarrow_{\mathsf{WSLD}} \langle \leftarrow (Q \land Q')\sigma, \theta\sigma, \beta \triangle \alpha \triangle \mu, C' \cup C \rangle$

if **1.** $R \equiv (A \leftarrow Q \text{ with } \mu) \ll \Pi$, **3.** $Sat(C', C) \neq failure,$

2. wmgu_{$\mathcal{P}}^{\lambda}(A,A') = \langle \sigma, C', \beta \rangle$.</sub> 4. $(\beta \triangle \alpha \triangle \mu) > \lambda$. Where β and μ are truth degrees (in [0, 1]), Q and Q' are

conjunctions of atoms.

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Weak SLD Resolution

Weak SLD Resolution (WSLD) (of level λ)

■ A WSLD derivation (of level λ) for Π ∪ {G₀} is a sequence of WSLD resolution steps

 $\langle \mathcal{G}_0, \textit{id}, 1, \emptyset \rangle \Rightarrow_{\mathsf{WSLD}} \langle \mathcal{G}_1, \theta_1, \alpha_1, \mathcal{C}_1 \rangle \Rightarrow_{\mathsf{WSLD}} \ldots \Rightarrow_{\mathsf{WSLD}} \langle \mathcal{G}_n, \theta_n, \alpha_n, \mathcal{C}_n \rangle$

WSLD refutation is a WSLD derivation (of level λ):

$$\langle \mathcal{G}, \textit{id}, 1, \emptyset \rangle \Rightarrow_{\mathsf{WSLD}}^* \langle \Box, \sigma, \alpha, \mathcal{C} \rangle$$

- output of the computation: $\langle \sigma, \alpha \rangle$
 - $\sigma = \theta \upharpoonright \mathcal{V}ar(\mathcal{G}_0)$ is a computed answer and α is its computed approximation degree.

 Block constraints are used to guarantee the consistency of the final answer (although it is not part of it).

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Weak SLD Resolution

WSLD Resolution: Implementation details

- Bousi~Prolog implements WSLD resolution by compiling BPL programs into a set of Prolog clauses that are able of emulating it.
- It uses a program translation that we call **BPL expansion**:
 - **1** Each BPL program rule is replaced by the set of rules which are approximate (w.r.t. \mathcal{R}) to the rule being transformed.
 - 2 The head of those approximate rules are linearised to facilitate the crisp unification of the defined predicate with a goal, while the weak unification of their arguments are carried out explicitly in the body of the transformed rules

Weak SLD Resolution

WSLD Resolution: Implementation details

Definition (BPL expansion)

- Let \mathcal{RB} be the extension of \mathcal{R} , \triangle the fixed t-norm and $\lambda \in [0,1]$ a cut value.
- Let $p(t1, \ldots, t_n) \leftarrow Q$ with δ be a graded rule in Π .

Then, for each entry $\mathcal{RB}(p, q, B^{\lambda}_{\mathcal{R}}) = \alpha \ge \lambda$ add to the transformed program Π' the e-clause:

 $\langle q(x_1,\ldots,x_n) \leftarrow x_1 \approx t_1 \wedge \cdots \wedge x_n \approx t_n \wedge \mathcal{Q}; \ (\delta \triangle \alpha); \ [p : B_{\mathcal{R}}^{\lambda}, q : B_{\mathcal{R}}^{\lambda}] \rangle$

where each x_i is a fresh variable and $x_i \approx t_i$ forces weak unification, i.e, the evaluation of wmgu_R^{λ}(x_i, t_i).

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WSLD Resolution: Implementation details

Example (5)

% PROXIMITY EQUATIONS
$$\label{eq:prod} \begin{split} p &\sim q = 0.9. \\ \text{\% FACTS RULE} \\ p(a). \end{split}$$

% PROXIMITY RELATION $\mathcal{RB}(p,q,0) = 0.9.$ $\mathcal{RB}(q,p,0) = 0.9.$ % E-CLAUSES $< p(X1) :- X1 \approx a; 1; [] >$ $< q(X1) :- X1 \approx a; 0.9; [(p,0), (q,0)] >$

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WSLD Resolution: Implementation details

Example (6)

```
% PROXIMITY EQUATIONS

a \sim b = 0.7.

b \sim c = 0.8.

p \sim q = 0.9.

% FACTS RULE

p(X) := r(X) with 0.75.

r(a).
```

```
% PROXIMITY RELATION

\mathcal{RB}(a,b,2)=0.7. \mathcal{RB}(c,b,1)=0.8.

\mathcal{RB}(b,a,2)=0.7. \mathcal{RB}(p,q,0)=0.9.

\mathcal{RB}(b,c,1)=0.8. \mathcal{RB}(q,p,0)=0.9.

% E-CLAUSES

<p(X1) :- X1\approx X, r(X); 0.75 ; []>

<q(X1) :- X1\approx X, r(X); 0.75 ; [(p,0), (q,0)]>

<r(X1) :- X1\approx a; 1; []>
```

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Weak SLD Resolution

WSLD Resolution: Implementation details

Definition (operational semantics for expanded programs)

Defined as a transition system $\langle E, \Rightarrow_{\mathsf{EXP}} \rangle$ where

• *E* is a set of tuples $\langle \mathcal{G}, \alpha, C \mid \theta \rangle$ (goal, approximation degree, block constraints, substitution),

 $= \Rightarrow_{\mathsf{EXP}} \subseteq (E \times E) \text{ is a transition relation which satisfies:}$ $Rule 1: if wmgu^{\lambda}_{\mathcal{R}}(A, B) = \langle \sigma, \beta, C' \rangle, Sat(C \cup C') \neq failure and$ $(\beta \triangle \alpha) \ge \lambda,$

$$\langle (\leftarrow \underline{A \approx B} \land \mathcal{Q}), \alpha, \mathcal{C} \mid \theta \rangle \Rightarrow_{\mathsf{EXP}} \langle \leftarrow \mathcal{Q}\sigma, \beta \triangle \alpha, \mathcal{C} \cup \mathcal{C}' \mid \theta \sigma \rangle$$

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Weak SLD Resolution

WSLD Resolution: Implementation details

Definition (operational semantics for expanded programs)

Defined as a transition system $\langle E, \Rightarrow_{\tt EXP} \rangle$ where

- *E* is a set of tuples $\langle \mathcal{G}, \alpha, C \mid \theta \rangle$ (goal, approximation degree, block constraints, substitution),
- ⇒_{EXP}⊆ $(E \times E)$ is a transition relation which satisfies: Rule 2: if $\langle p(x_1, ..., x_n) \leftarrow x_1 \approx t_1 \land \cdots \land x_n \approx t_n \land Q'; \beta; C' \rangle \ll \Pi'$ and $Sat(C \cup C') \neq failure$

 $\langle (\leftarrow \underline{p(s_1,\ldots,s_n)} \land \mathcal{Q}), \alpha, C \mid \theta \rangle \Rightarrow_{\mathsf{EXP}} \\ \overline{\langle (\leftarrow s_1 \approx t_1 \land \cdots \land s_n \approx t_n \land \mathcal{Q}' \land \mathcal{Q}), \beta \triangle \alpha, C \cup C' \mid \theta \rangle }$

in Rule 2, we perform a syntactic unification of the selected atom of the e-goal and the head of the e-clause.

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WSLD Resolution: Implementation details

Example (8: e-clauses for the program of the last example 6)

```
p(X1,C0,C2,D):- unify_arguments_a3([[X1,X,C0,C1,D1]]),
r(X,C1,C2,D2),
degree_composition([0.75,D1,D2],D),
over_lambdacut(D).
q(X1,C0,C3,D):- over_lambdacut(0.9),
sat_a3([q:0,p:0],C0,C1),
unify_arguments_a3([[X1,X,C1,C2,D1]]),
r(X,C2,C3,D2),
degree_composition([0.9,0.75,D1,D2],D),
over_lambdacut(D).
r(X1,C0,C1,D):- unify_arguments_a3([[X1,a,C0,C1,D1]]),
degree_composition([1,D1],D),
over_lambdacut(D).
```

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The foreign module and the foreign library

The foreign module and the foreign library

The module foreign.pl collects a set of predicates that connect programs written in C performing specific tasks which are critical:

- ext_tokenize/2: Lexically analyzes the string passed as a parameter.
- ext_closure/6: Calculates the reflexive, symmetric or transitive closure of the equation list. It uses a fuzzy variant of the Warshall algorithm.
- ext_block_equs/4: Computes the proximity blocks of level \lambda
 associated to a fuzzy relation \mathcal{R} and generates the extended relation
 \mathcal{RB}. it uses an adaptation of the Bron-Kerbosch algorithm.
- ext_translate_fuzzy_sets/5: Transforms the information of a linguistic variable into a reflexive fuzzy relation that simulates it. It uses "fuzzy matching" techniques coming from FuzzyCLIPS.

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Filtering techniques

Filtering techniques

- Imposing a λ -cut in a program discards answers below this threshold.
- The aim of Filtering is to reduce the search space eagerly in the compilation stage:
 - Only those *RB* entries with an approximation degree greater than or equal to the current λ-cut are generated.
 - Discarding the generation of extended rules for which their approximation degree in *RB* is below the current λ-cut.
 - Loading a rule only if its weight is above the cut.
- It can be activated/deactivated inside a program :-filtering(+Boolean), or from the system prompt fl +Boolean.

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Tail recursion and indexing				

Tail recursion

- The previous implementation of WSLD-resolution by BPL expansion breaks tail recursion of user programs.
- Because partial degrees are composed by means of a last call to the internal predicate degree_composition/2.
- This problem can be solved by computing the partial degrees first and passing them, on the fly, through an accumulator of each call in the body of a rule, keeping the last call as the recursive call.

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Tail recursion and indexing

Tail recursion

Example (9: e-clauses for the program of the example 6)

```
p(X1,C0,C2,D0,D):-
```

```
unify_arguments_a3([[X1,X,C0,C1,D1]]),
degree_composition([0.75,D0,D1],D2),
```

```
r(X,C1,C2,D2,D).
```

```
q(X1,C0,C3,D0,D):-
```

```
sat_a3([q:0,p:0],C0,C1),
unify_arguments_a3([[X1,X,C1,C2,D1]]),
```

```
degree_composition([0.75,0.9,D0,D1],D2),
```

r(X,C2,C3,D2,D).

```
r(X1,C0,C2,D0,D):-
```

```
unify_arguments_a3([[X1,a,C0,C2,D1]]), degree_composition([D0,D1],D).
```

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Tail recursion

- Tail Recursion Optimisation (TRO) improves both time and space behaviour.
- We test both behaviours with a simple example (a program that sums the elements of a list with 20K integers): my_sum([],S,S). my_sum([X—Xs],C,S) :- C1 is C+X, my_sum(Xs,C1,S).
- The following table summarize the results of the experiment:

TRO	Time	Inferences	Global Stack	Local Stack
No	3,714	1,400,185	4,194,304	8,388,608
Yes	2,302	1,400,204	524,288	0

Time speed-up when enabling TRO is $1.6 \times$.

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Tail recursion and indexing				

Indexing

- The previous implementation of WSLD-resolution by BPL expansion breaks the indexing of user programs.
- Because it is necessary to flatten and linearise the rules of the BPL source program.
- One possible solution: to mimicking the same technique that we apply to simulate the fuzzy unification of the symbols at the root of the head rule by means of a crisp unification.

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Tail recursion and indexing

Indexing

Example (10: Program expansion and indexing)

```
Consider the following program:

a \sim b=1.0.

p(a).

whose standard translation is:

p(X1,C1,C2,D1,D):- unify_arguments_a3([[X1,a,C1,C2,D2]]),

degree_composition([D1,D2],D).

A posible translation for the fact preserving indexing could be:

p(a,C,C,D,D).

p(b,Ci,Co,D,D) :- sat_a3([a:0,b:0],Ci,Co).
```

This translation technique breaks our entended operational semantics consisting in returning a representative with the higher approximation degree of all unifiers.

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Indexing

- Though this translation is not applicable in general in our setting, we can still retain it for all data symbols which do not participate in any proximity equation.
- An important data structure that benefit from this are lists (for which it is not expected to be involved in any proximity equation).
- This implies great performance improvements which amounts to a speed-up of 190× for the optimised version in some tests.

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Tail recursion and indexing

Tail recursion optimisation and indexing

 Combined effect of Tail Recursion Optimisation (TRO) and indexing solving a linguistic application.

Syst.	TRO	Indexing	Time	Inferences	Glo. Stack	Loc. Stack
BPL	No	No	1,284	2,926,462	2,097,152	2,064,384
BPL	Yes	No	1.291	2,926,481	2,097,152	0
BPL	No	Yes	0.589	2,606,458	2,097,152	4,161,536
BPL	Yes	Yes	0.597	2,606,469	2,097,152	0
SWI	Yes	Yes	0.250	2,370,737	2,097,152	0

When TRO and indexing are enabled, we can spect speed-up of about 2×.

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Comparison of different systems

We tested the applicability of uncertainty systems to face crisp applications as a way to measure the cost of processing weak unification and other features: Queens benchmark.

Ν	BPL	FASILL	FLOPER	SQCLP	SQCLP+w	SWI
8	0.186	8.533	0.008	0.005	0.502	0.005
9	0.786	45.131	0.020	0.022	1.956	0.014
10	3.705	253.208	0.119	0.091	10.475	0.053
11	15.658	1259.431	0.577	0.424	63.245	0.345
12	89.820	7743.477	2.592	1.820	378.099	1.669

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Introduction and Motivation BPL Fundamentals and its Implementation Techniques for efficiency Comparison Conclusions

Comparison of different systems

Testing weak unification and weights on different systems by means of an instrumented benchmark.

		BPL		FASILL		CLP+w
N	Time	Inferences	Time	Inferences	Time	Inferences
200	0.014	136,037	2.642	17,632,711	0.067	397,786
400	0.041	511,437	18.411	70,225,711	0.341	1,475,377
600	0.089	1,126,837	31.067	157,778,711	0.566	3,232,796
800	0.155	1,982,237	63.281	280,291,711	1.036	5,670,368
1000	0.233	3,077,637	120.433	437,764,711	1.703	8,787,900

■ Speed-up ranging from 4.8× to 7.3× between BPL and SQCLP+w.

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Comparison of different systems

Measure ratios between Bousi~Prolog and other systems for the library example (Caballero et al., 2014).

	FASILL				SQCLP+	W		
Ν	Speed-up	Inferences	Global	Local	Speed-up	Inferences	Global	Local
150	124	80	67	8	2,352	1,169	16	1,021
300	136	94	99	8	2,116	1,233	24	4,093
450	161	107	264	8	1,615	1,277	66	4,680
600	195	121	195	8	1,629	1,308	49	7,021
750	215	134	390	17	1,810	1,324	97	9,361

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Outline

Introduction and Motivation

- Fuzzy Logic Programming and Bousi Prolog
- Bousi Prolog features and syntax
- Aim of the Work

2 BPL Fundamentals and its Implementation

- Proximity Relations
- An Efficient Proximity-based Unification Algorithm
- Weak SLD Resolution
- **3** Techniques for efficiency
 - The foreign module and the foreign library
 - Filtering techniques
 - Tail recursion and indexing
- 4 Comparison



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Conclusions

- We have summarized our accumulated experience during more than a decade in the development of BPL.
- We described the structure of the BPLa system, and how its operational semantics is implemented by BPL expansion.
- We have introduced a number of translation techniques: Filtering; TRO; some indexing capabilities.
- Other techniques for efficiency are embodied into a foreign library written in C.
- Finally, these optimisations have been tested and the BPL system compared to others: The experiment results confirm considerable gains on efficiency.